



# BRUISER INDUSTRIES

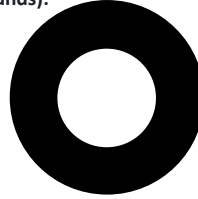


### Zero verification/ Grouping (10 rounds):



5 shot group per dot

No time limit



### Consistency (5 rounds):

1 round per 1/2" dot. No time limit



### Building a position (5 rounds):

Variation 1: Standing behind grounded rifle with mag in and bolt back. On timer shooter will get behind rifle and engage 1 dot with 1 round. Shooter will repeat each course of fire for each dot to complete the row of 5 dots. Goal is to be sub :10 consistently for each dot. (:06-:08 seconds elite time)

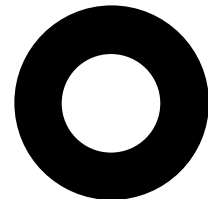
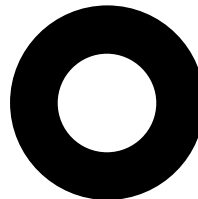
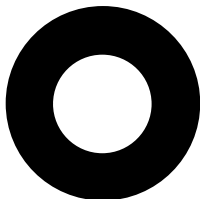
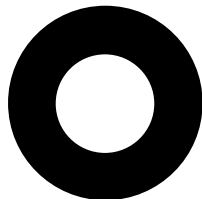
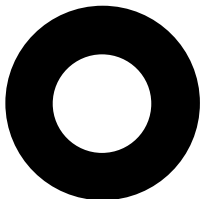
Variation 2: Standing with rifle in hand. On time shooter will go prone with rifle and engage 1 dot with 1 round. Shooter will repeat each course of fire for each dot to complete the row of 5 dots. Goal is to be sub :20 consistently for each dot. (:10-:15 elite time)



### Follow up shot (10 rounds):

Variation 1: Standing behind grounded rifle with mag in and bolt back. On timer shooter will get behind rifle and engage 1 dot with 2 rounds. Shooter will repeat each course of fire for each dot to complete the row of 5 dots. Goal is to be sub :15 consistently for each dot. (:08-:10 seconds elite time)

Variation 2: Standing with rifle in hand. On time shooter will go prone with rifle and engage 1 dot with 2 rounds. Shooter will repeat each course of fire for each dot to complete the row of 5 dots. Goal is to be sub :25 consistently for each dot. (:10-:15 elite time)



## MYG

ME – YOU – GUN

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